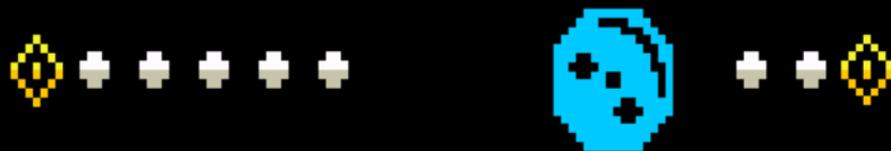


INTELLIVISION[®] Intelligent Television

JAWCRUSHER[™]

**CARTRIDGE INSTRUCTIONS
(FOR 1 PLAYER)**



FOR COLOR TV VIEWING ONLY

IT'S A SUGAR RUSH!

This candy factory is chock full of sugary snacks and yummy treats. The factory's sliding doors give you access to all you can eat. But watch out for the giant jawcrushers. They'll break your jaw and knock your teeth out!

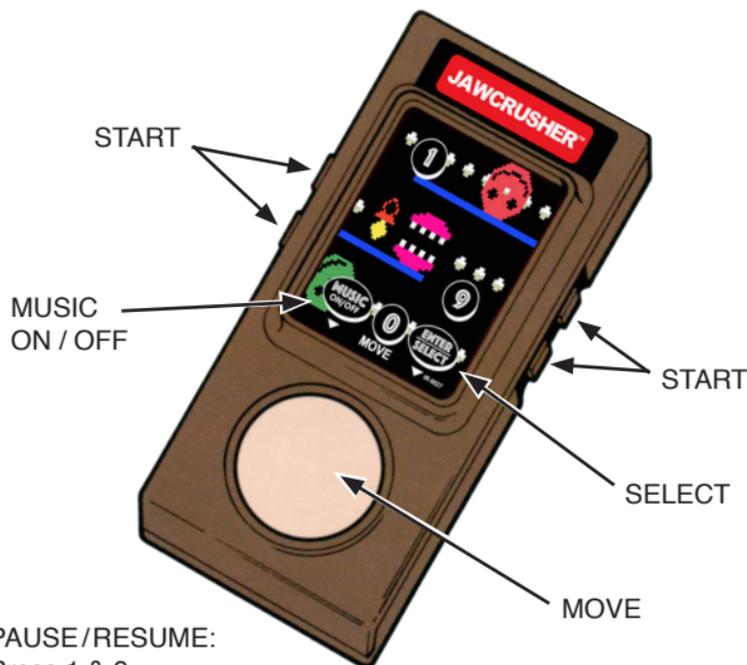


Eat everything in sight as quickly as you can. Clear the screen, and then spend a little time with the toothbrush to get ready for the next level.

GET READY!



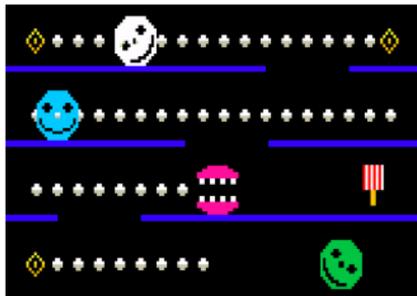
Slide the JAWCRUSHER overlays into the Hand Controller frames so they cover the keypads.



Press **OPTIONS** at the title screen and use the Disc to customize lives, difficulty, bonuses, and more!

HOW TO PLAY

The factory's four floors are covered with candy dots. Eat all the dots to move on to the next stage. Points remaining on the bonus timer are added to your score.



Bonus treats will pop up unexpectedly. Eat them before they turn into dots.



The smiling jawcrushers are dangerous, but you'll have several seconds to eat them if you swallow one of the four vitamins in the corners of the factory.

Enjoy a bonus level on stages 4, 8, and 12, filled with extra treats. If you clear the stage before the timer runs down, you'll earn an extra life.



The game gets faster as it progresses, and your path will sometimes be blocked by a barrier. One of the jawcrushers will even change floors and directions! How long can you last and earn a high score?

SCORING



Candy dots are worth 10 points.



Bonus treats earn 150 points.



Swallow a vitamin for 100 points.



Gobble up a jawcrusher to score 500 points.

INTELLiVISION[®]

Intelligent Television

Game Programmed by Claus Bækkel. Artwork by Garrett Gilchrist. Box Design by Marc Oberhauser. Overlays by Phil Boland. Manual by Mark Thompson. Special thanks to Christian Martin, Don Switzer, Harvey DeKleine, Brad Dillon, Jonathan Hershberger, Jordan Hershberger, Óscar Toledo G., Reinhard Traunmueller, David Jolly, Steve Orth, and Frank Ruiz.

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